

THEATRE 470-002

Multimedia Projection Design

Fall 2013

Instructor: Tony Hardin
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Office: 116A Fine Arts
 Hours: MWF 11-Noon

Course Description: This is a lecture-studio course exploring the fundamentals of theatrical projection design and its practical application.

Textbook:

-Selected readings provided by the professor

Supplies:

32 gigabyte or greater USB drive or portable hard drive.

Course Objectives: Upon completion of this course, students will have acquired the skills needed to work as an assistant projection designer on a production in academic, regional, and professional settings. These skills will include:

1. Recognition and demonstration of industry standard projection programs and equipment.
2. Efficient media selection and manipulation techniques.
3. Demonstration of the design process as it relates to projections in a theatrical setting.

Grading:

	Topic	Grade Received	Grade Possible	Total to Date
Project I	Image Selection		100	
Project II	Qlab video 1		100	
Project III	Audacity		100	
Project IV	Final Cut Pro		100	
Project V	ScaryMontage		100	
Project VI	Quartz Composer		100	
Project VII	Isadora		100	
Project VIII	Masks video 2		100	
Project IX	Watchout		100	
Project X	Front, Rear, Sound		100	
Total			1000pts	

A=9000+ B=800+ C=700+ D=600+ F=599-

Attendance: You are expected to attend all classes and to be *on time*. I consider you to be adults, so of course, it is your choice whether or not you attend class or come to class on time. **Choosing to be late or absent, however, will affect your grade.**

An absence is excused only in the case of serious illness or emergency, and it is up to my discretion. Again, if you *choose* to be late or absent, *you choose* to lower your grade.

Alcohol and Drug policy: Do not come to class or lab hours under the influence of, or in possession of alcohol or any illegal substance. Anyone caught doing so will be denied access to class. It may also result in further disciplinary action.

Incompletes: Incompletes will only be given under extreme circumstances. No student who currently has a grade of 'E' will be given an incomplete. Period.

Honor Code: We will sample and use others' work in the creation of our own...Any material used in class must be noted as to the source or author.

Disability Statement: It is the responsibility of any student with a physical or learning disability to communicate with the instructor at, or immediately following, the first class meeting to discuss means of meeting said disability.

Withdrawal policy: A student may withdraw from this course in accordance with the college policy as outlined in the college catalog.

Tentative Class Schedule:

Week 1

Aug 28-30 Introduction & Media

Week 2

Sept 4-6 Image selection and manipulation

Week 3

Sept 9-13 Introduction to Qlab Project 1 due

Week 4

Sept 16-20 Audacity Project 2 due

Week 5

Sept 23-27 Final Cut Pro

Week 6

Sept 30-Oct 4 Layering: Audio and Video texture Project 3 due

Week 7

Oct 7-11 Quartz Composer Project 4 due

Tentative Class Schedule continued

Week 8 Oct 14-18	Introduction to Isadora	
Week 9 Oct 21-25	Image mapping and surfaces	Projects 5 due
Week 10 Oct 28-30	Introduction to Media Servers	Projects 6 due
Week 11 Nov 4-8	Multiple projectors	
Week 12 Nov 11-15	Studio time TBA	Project 7 due
Week 13 Nov 18-22	Studio time TBA	
Week 14 Nov 25-27	No Class – THANKSGIVING BREAK	Project 9 due
Week 15 Dec 2-6	Studio time TBA - Work on Project 10	
Week 16 Dec 9-13	FINAL PROJECT (10) due	

Selected Bibliography: